## 716 75 1 PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE [ OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE FOR OR BASIC FEE BASIC FEE NUMBER FILED NUMBER EXTRA 385.00 770.00 TOTAL CHARGEABLE CLAIMS minus 20= a X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 =В X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL zau**CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL **AMENDMENT PREVIOUSLY** RATE TIONAL **AFTER EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR 1 Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-Ø REMAINING ADDI-NUMBER PRESENT RATE TIONAL ENT AFTER RATE **PREVIOUSLY EXTRA** TIONAL **AMENDMENT** PAID FOR FEE FEE ENDM Total Minus X\$ 9= X\$18= OR Independent Minus \*\*\* X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ပ ADDI-REMAINING ADDI-NUMBER **PRESENT** ENDMENT **AFTER PREVIOUSLY** RATE TIONAL RATE TIONAL **EXTRA** AMENDMENT **PAID FOR** FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus \*\*\* X43= X86= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +145= +290= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT, FEE \*\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number